Topics:

* Religion is often a reason for censorship, companies will sometimes include disclaimers throughout the game to prevent backlash after release
* Individual countries will sometimes censor unfavourable parts of its history; NSDAP imagery is banned from any games in Germany
* Politics and legislation is main reason why games get censored, this is difficult for developers as it is hard to develop a game that will satisfy every countries law
* Some censorship from policymakers is to protect its citizen’s morals, other reasons policymakers censor parts of games is to protect them from bad or harmful influences, Battlefield 4 banned in china as it is supposedly showing cultural invasion, which they regard as a threat to national security.
* Some companies censor game to increase revenue, this can either be done by adding downloadable content (DLC) which will remove the censoring, e.g. Total war: Warhammer added DLC which added blood and gore to the game. They may also censor parts of a game if they feel they will sell more copies by removing controversial aspects

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